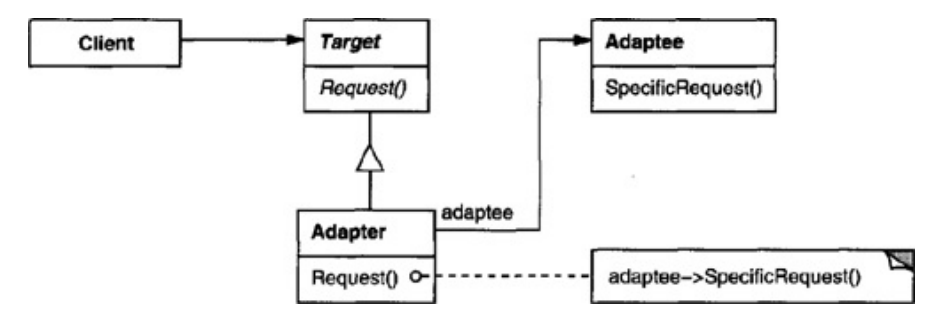
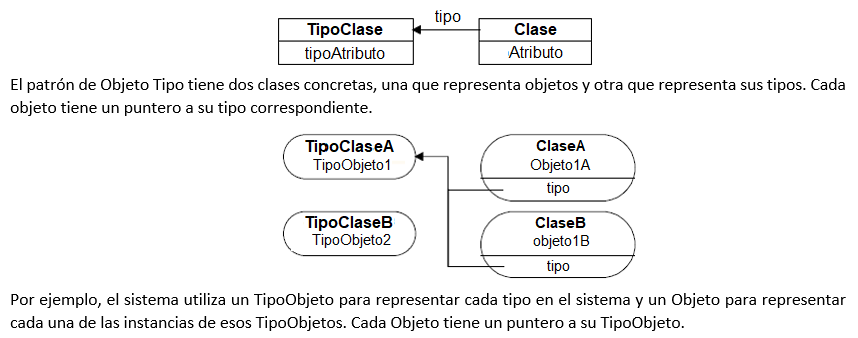
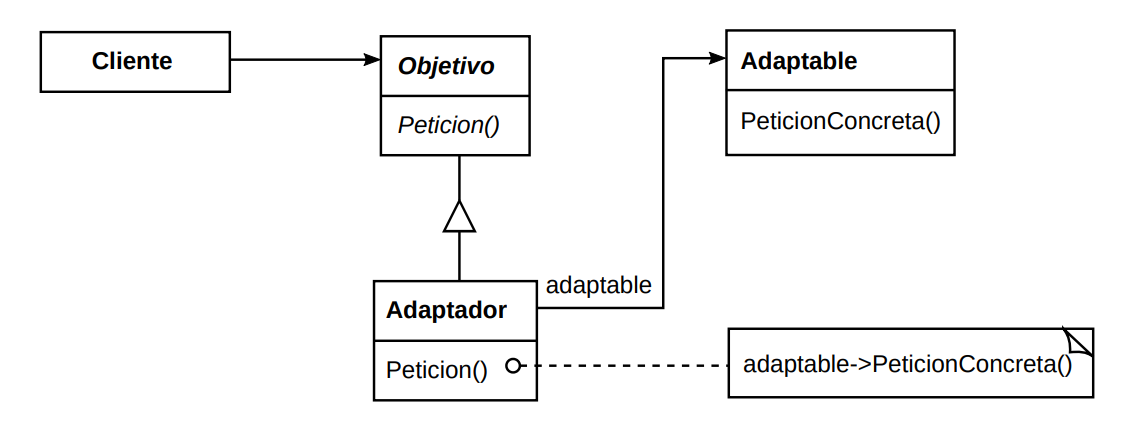
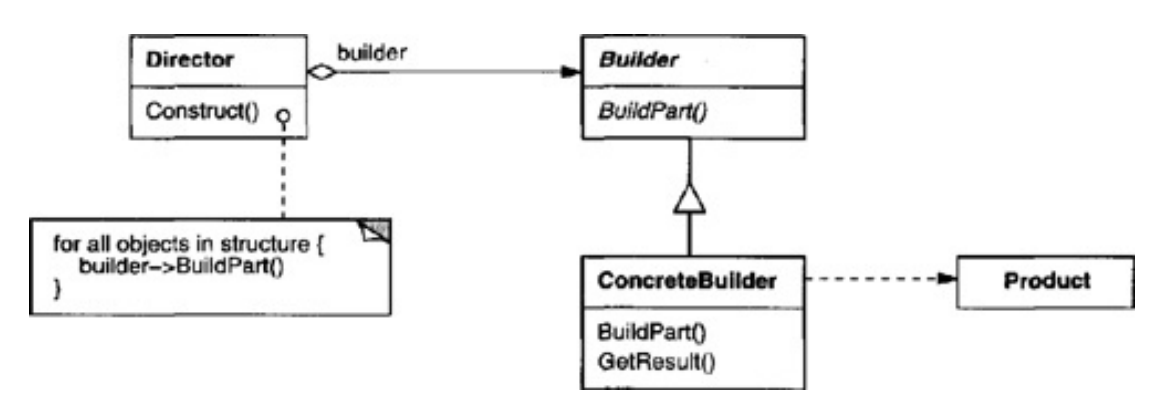
**ADAPTER**

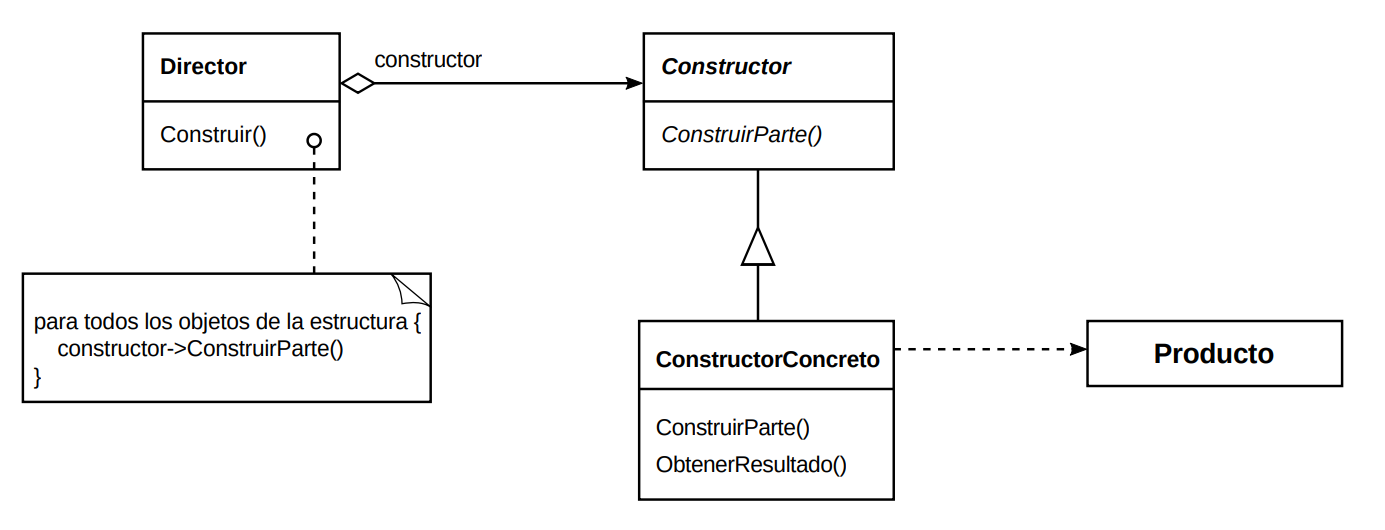




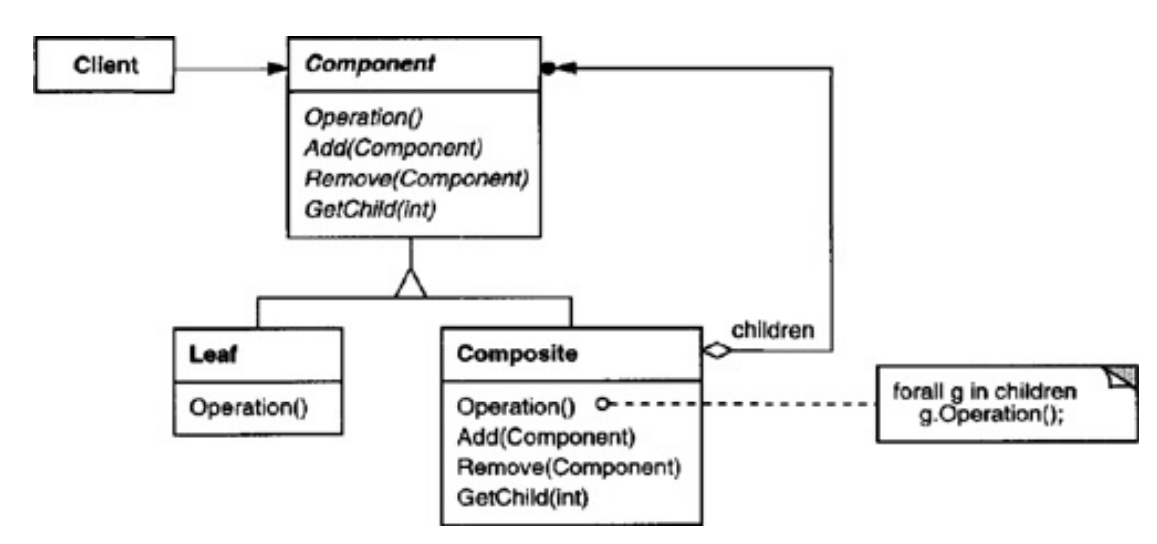


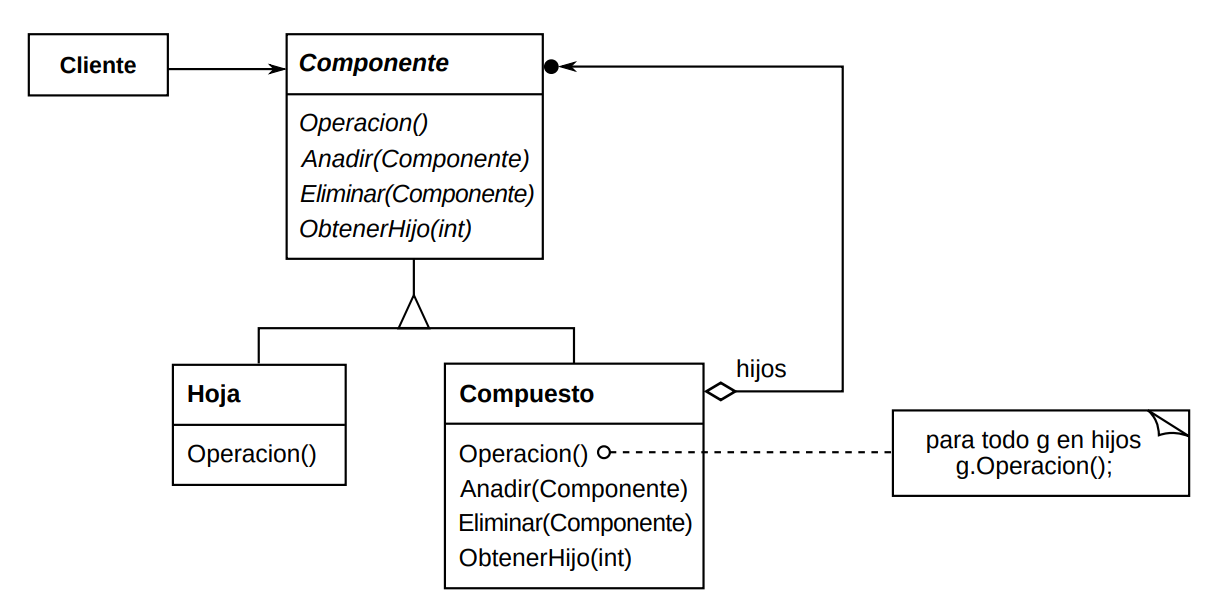
**BUILDER**



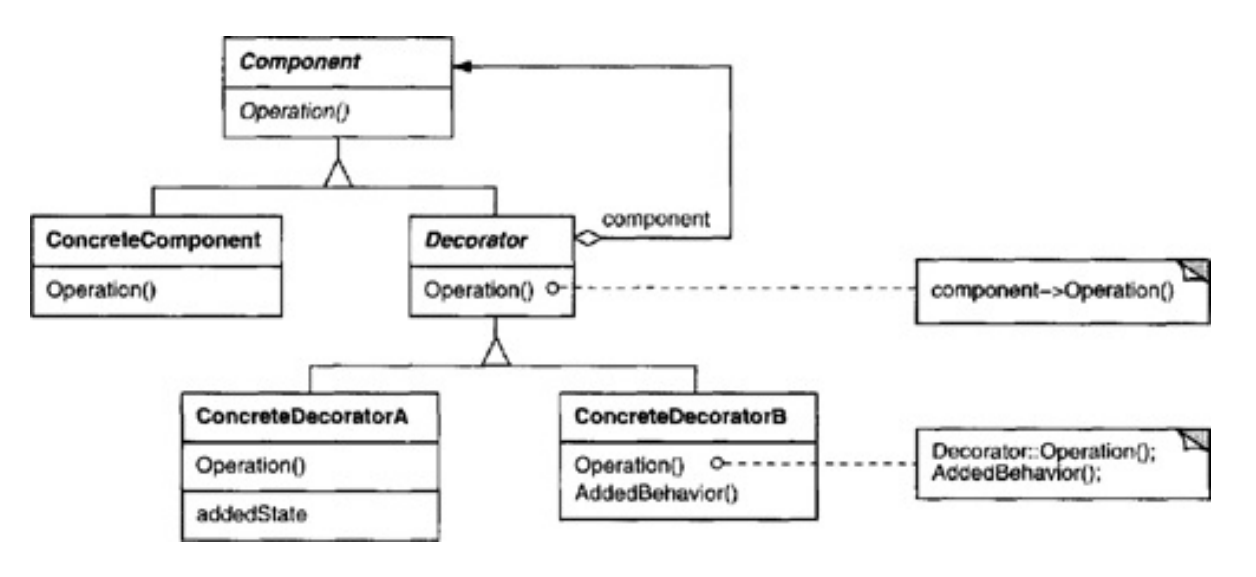


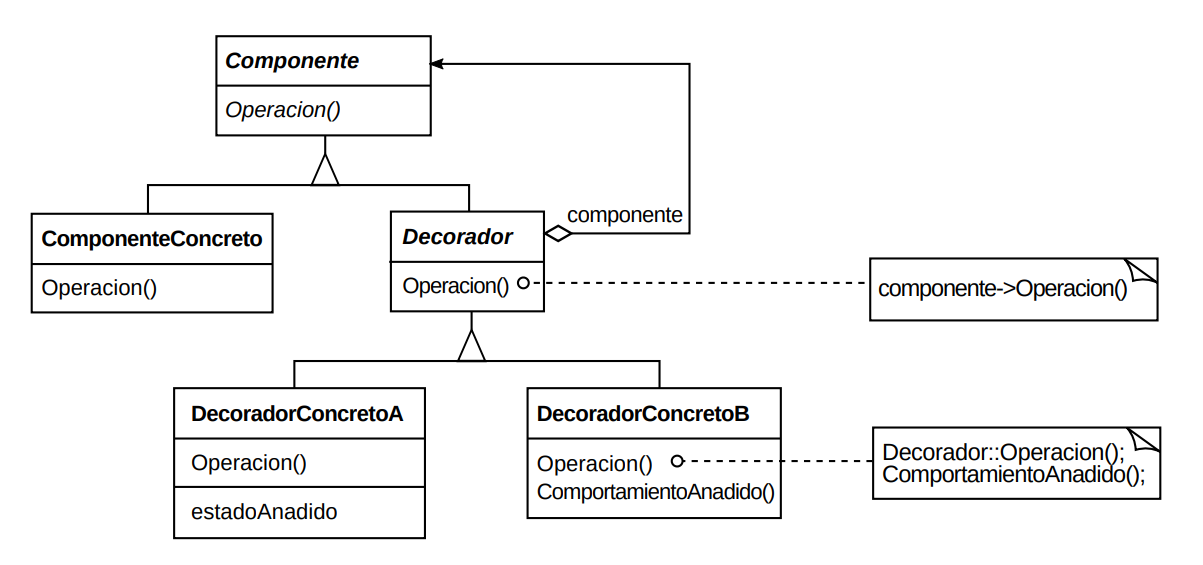
**COMPOSITE**

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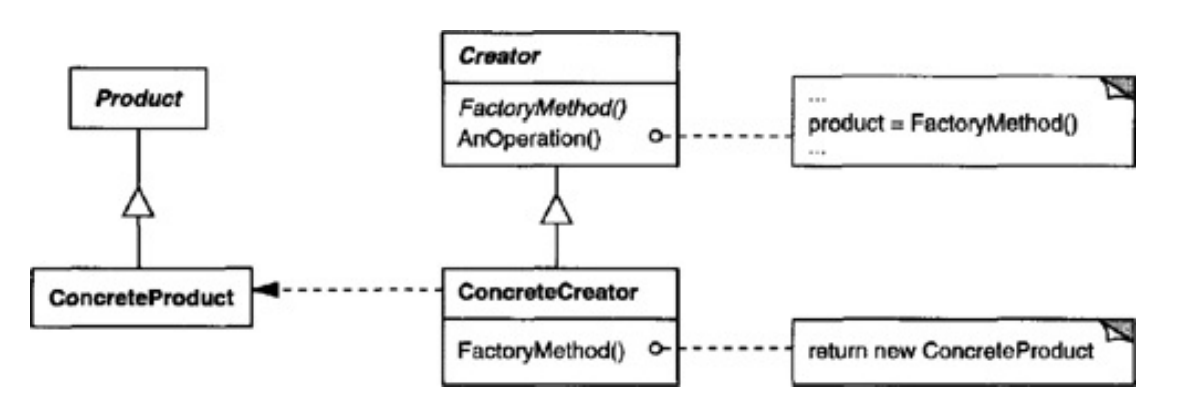
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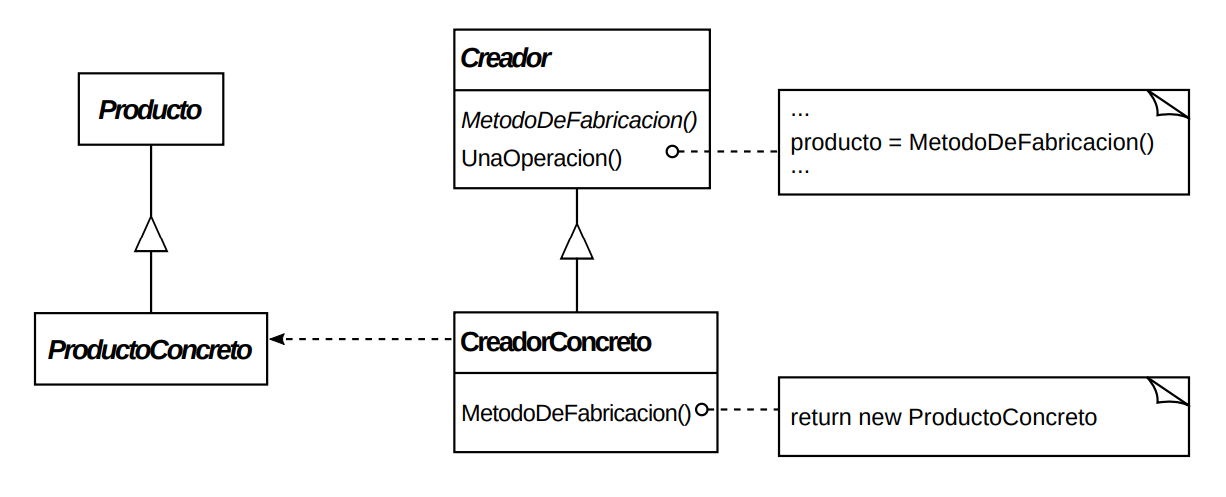
**DECORATOR**

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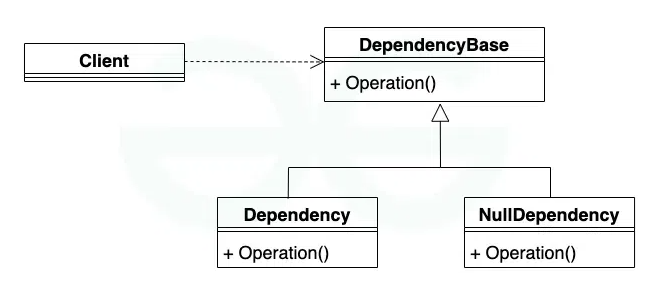
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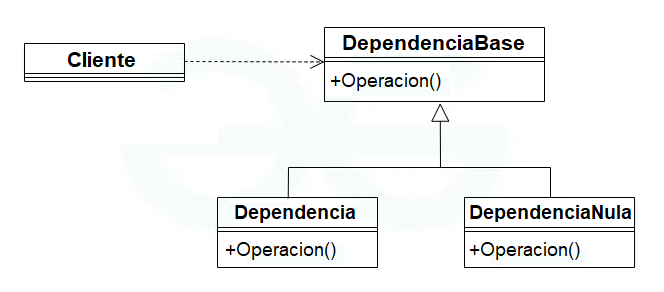
**FACTORY METHOD**

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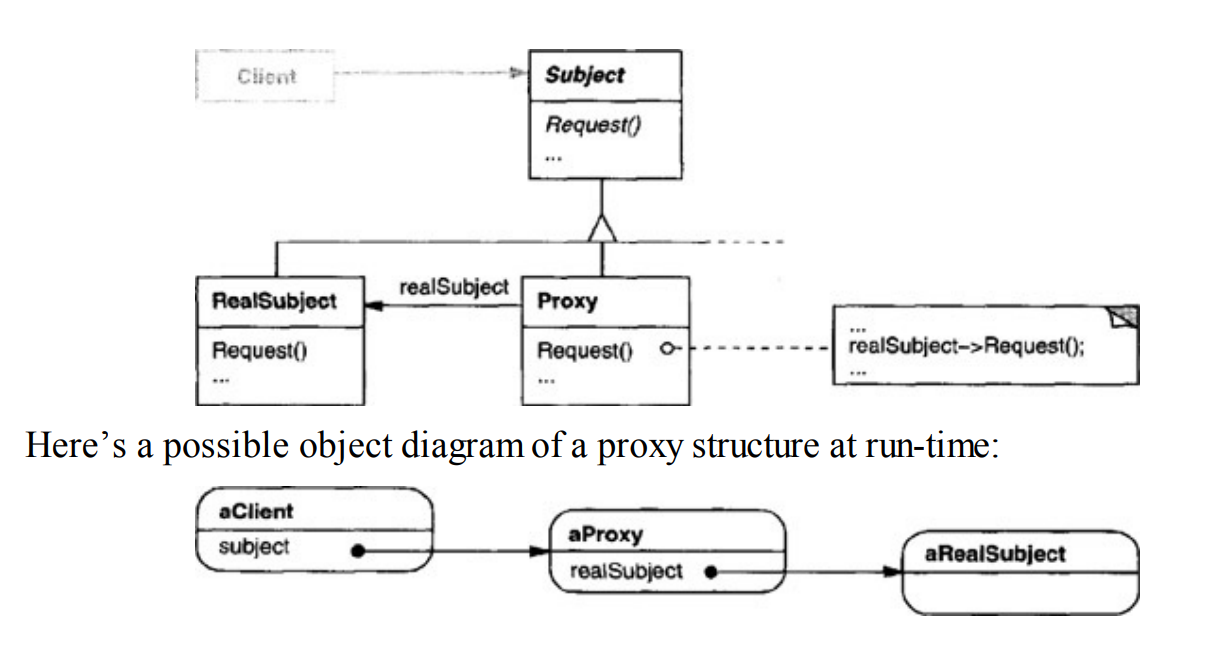
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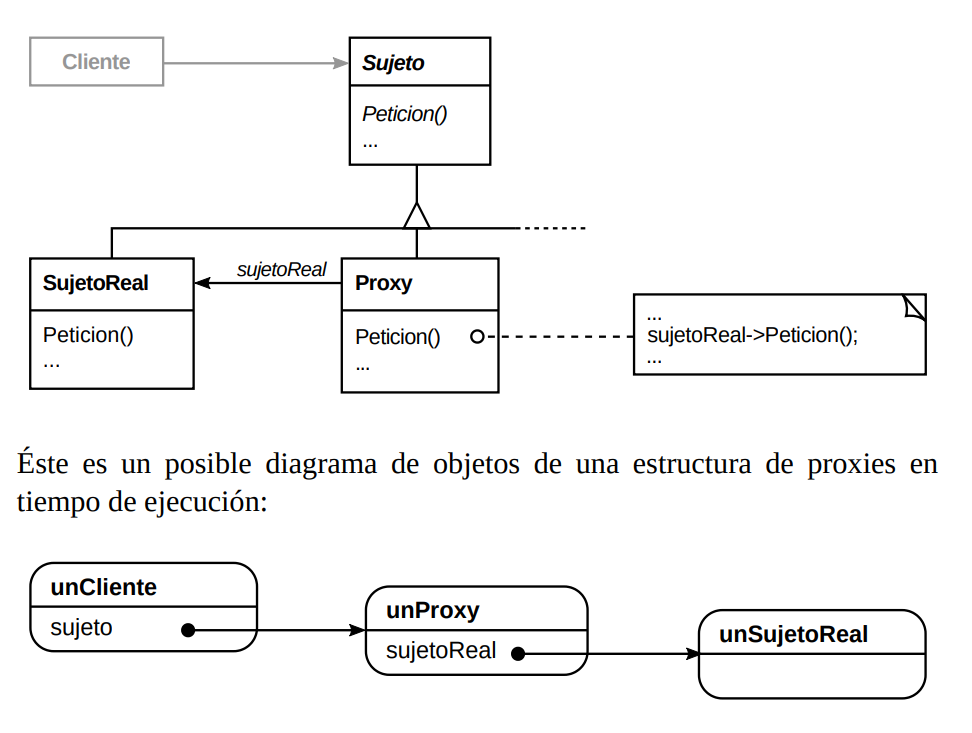
**NULL OBJECT**

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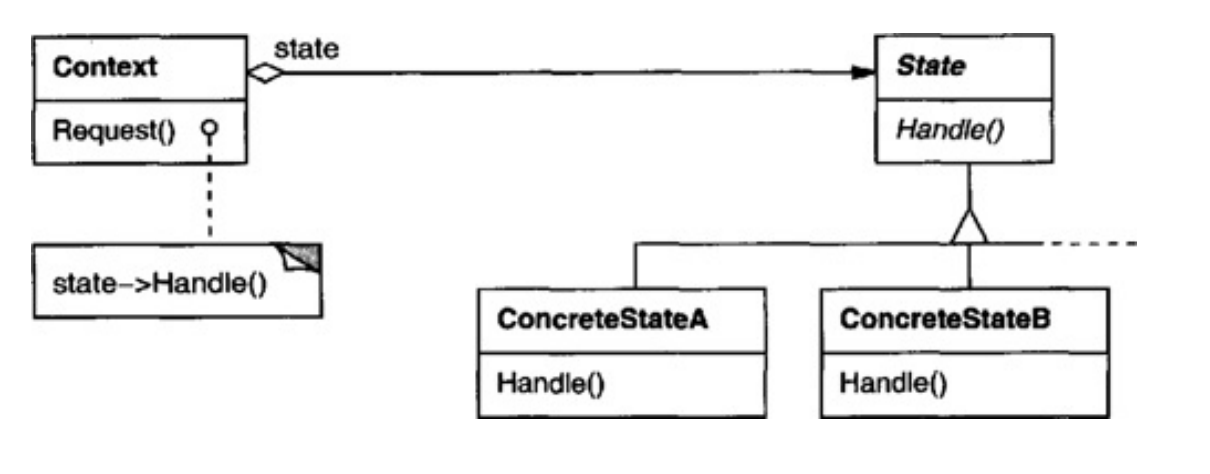
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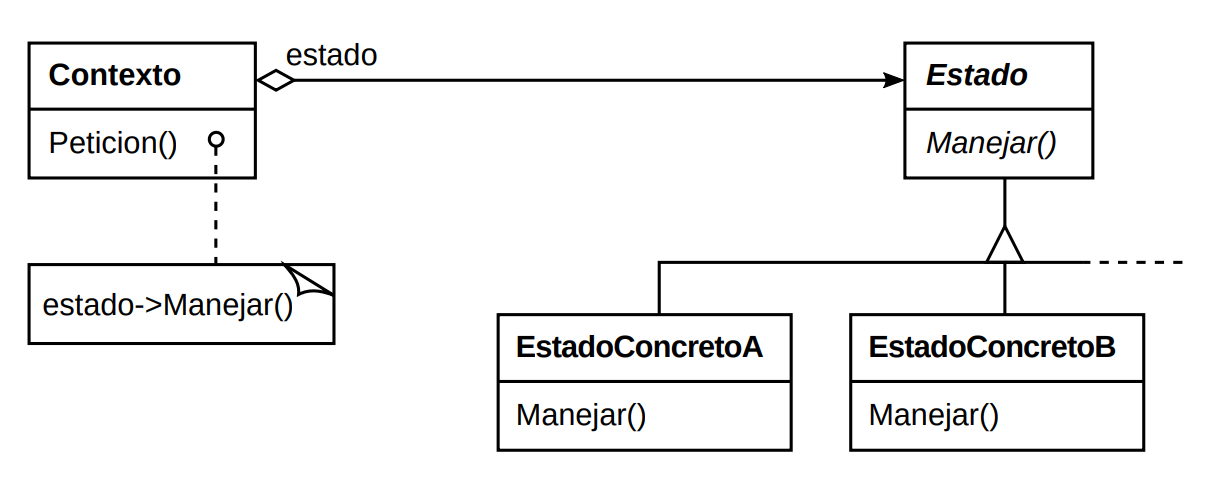
**PROXY**



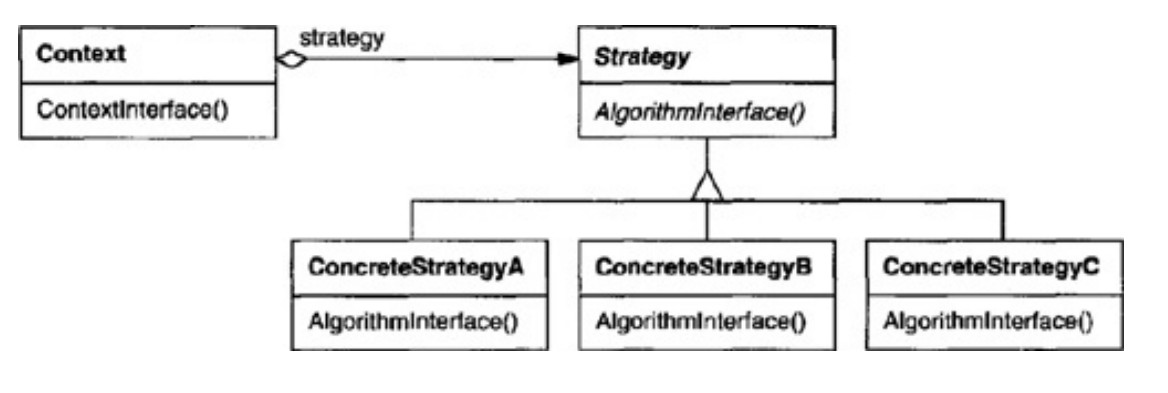
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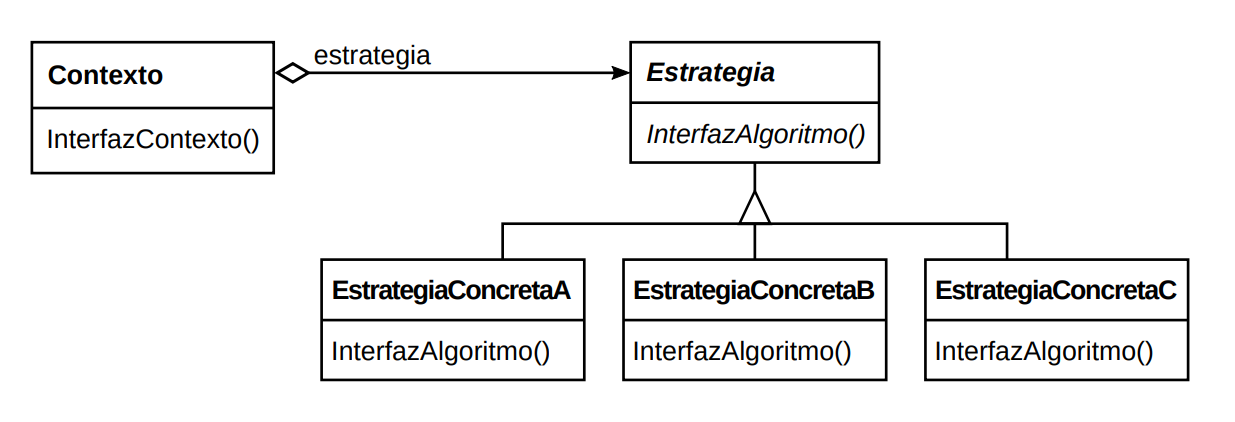
**STATE**

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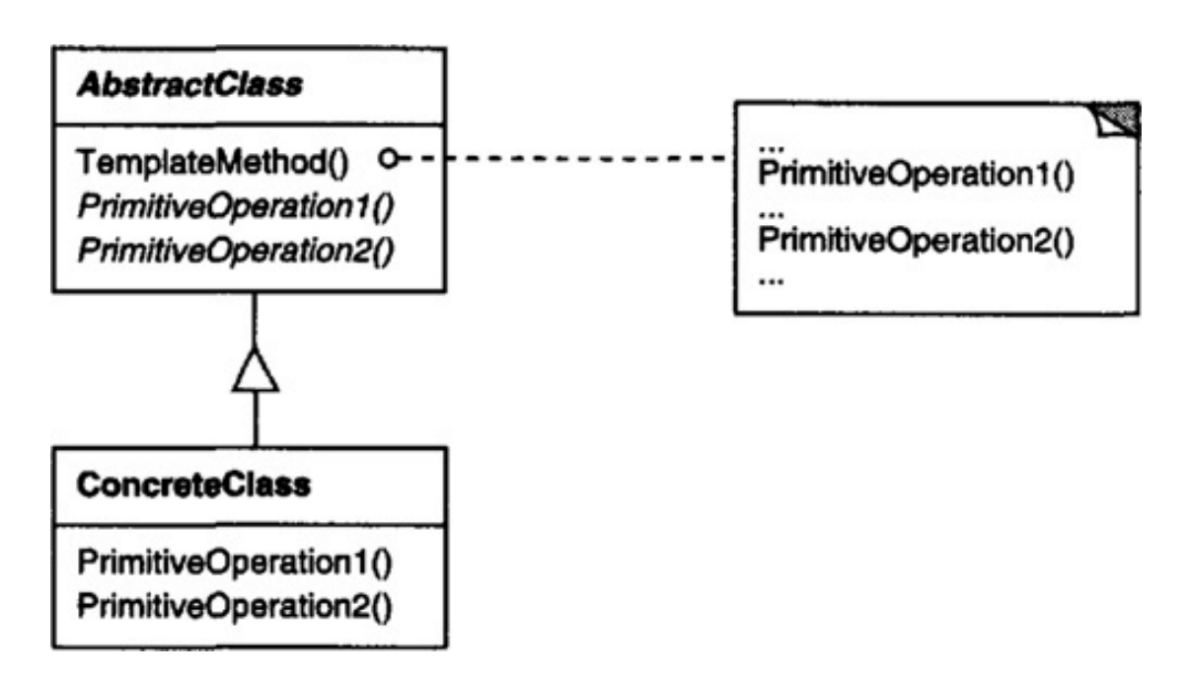
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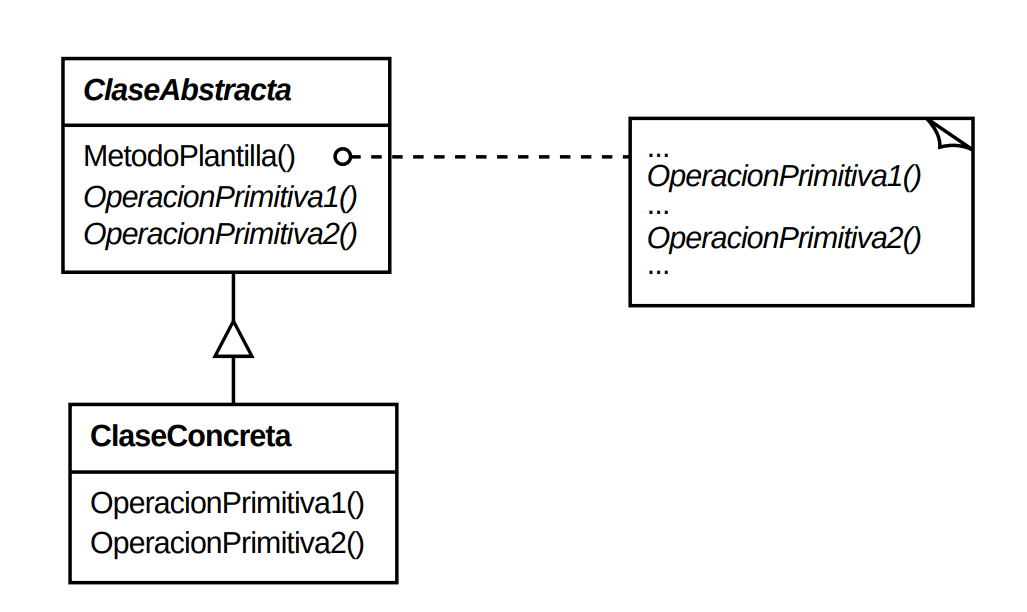
**STRATEGY**



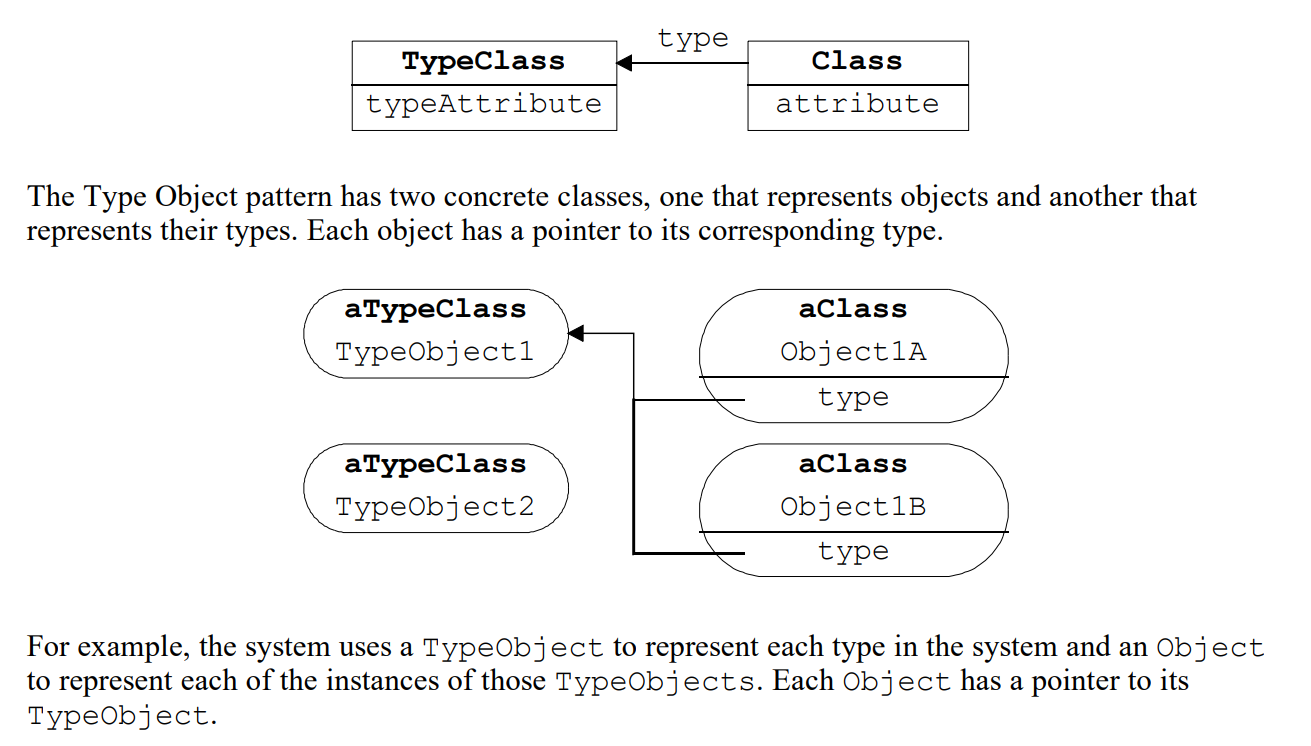
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**TEMPLATE METHOD**

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**TYPE OBJECT**

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